

Govt. Degree College Amb

PGDCA Department

TEACHING PLAN

PGDCA1st Semester

DCS-101 Fundamentals of Programming Using C

UNIT	TOPIC/DETAIL	MONTH	METHOD OF TEACHING
1	Programming Tools: Problem analysis, Program constructs (sequential, decision, loops), Algorithm, Flowchart, Pseudo code, Decision table, Modular programming, Top Down and Bottom up approaches, Concept of High Level Languages, Low Level Languages, Assembly Languages, Compiler, Interpreter, Type of errors. Overview of C: General structure of C Program. Data types, Operators and expressions: Constants and Variables, Data types, Declaring Variables, Storage Classes, Different types of expressions and their Evaluation, Conditional Expression, Assignment statement, Enumerated data type, Redefining/ Creating data types, Library functions, Type casting.	September	PPT/Lectures/Practical
2	Input/Output: Unformatted and formatted I/O Functions (Character and strings I/O, Scanf (), Printf ()) Control Statements: Decision making using if, if-else, elseif and switch statements, Looping using for, while and do-while statements, Transferring Program controlling break and continue statements, Programming examples to illustrate the use of these control statements.	October	PPT/Lectures/Practical
3	Pointers: Definition, Need of pointers, declaring Pointers, Accessing Values via Pointers, Pointer arithmetic, Types of pointers. Array & strings: Introduction to arrays, Declaring arrays, Initializing arrays, Processing arrays, Pointers to arrays, Passing arrays as arguments to functions, Introduction to strings, Pointers to strings, Passing strings and Arrays of strings as arguments to a function, Programming examples to illustrate the use of arrays and strings. Functions: Defining a function, Local variables, return statement, invoking a Function, specifying and passing arguments to a function, Functions	November	PPT/Lectures/Practical

	returning non Integer, External, static, and register variable, block structure, initialization and recursion. Structures: Declaring a structure type, Declaring Variables of structure type, Initializing Structures, Accessing Elements of structures, arrays of structures, nested structures, Pointers to structures.		
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NOTE: ASSIGNMENTS, CLASS TEST & MID TERM WILL BE TAKEN DURING THE SESSION.

PGDCA 1st Semester
DCS-102 PC Software

UNIT	TOPIC/DETAIL	MONTH	METHOD OF TEACHING
1	ART-A Operating system concept: Duties, Responsibilities and functions of an Operating system, General understanding of different Operating System Environment (Single user system, Multi user system, Graphical user interface system, character based system). Disk Operating System: Concept of Files and Directories, Internal commands, External commands, Batch Files, Filters, Redirection, Macros, Wild Card character Booting Process, Configuration Files (Config.Sys) General Understanding Of Facilities, Features Of Windows Explorer, Control Panel Setting, Accessories, Recycle Bin. Computer Virus: Prevention, Detection, Cure	September	PPT/Lectures/Practical
2	Word Processing Concepts: Definition, Benefits, Facilities & Features in general. MS-Office 97: MS-Word 97:Word processing using MS-WORD, File handling, Editing, Formatting, spell checking, Mail merge & Table handling & Insertion, importing, exporting & object linking embedding, printing operation. Spreadsheet: features, uses & benefits in general. MS-Excel 97: Entering data & selecting cells, editing worksheet data, formatting worksheet, creating Formulae, function & charts /graphs, multi operation, data base	October	PPT/Lectures/Practical
3	Presentation Tools: features, uses & benefits in general. MS Power Point: Creating & saving		

	presentation templates & view (slide view, notes view, outline view, slide show) Formatting text, slides & graphs, animations, slides transition, multi operation.	November	PPT/Lectures/Practical
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PGDCA 1st Semester
DCS-103 Operating system

UNIT	TOPIC/DETAIL	MONTH	METHOD OF TEACHING
1	Introduction: Definition Of The Operating System, Functions Of An Operating System, Different Types Of Systems - Simple Batch System, Multi-Programmed Batched System, Time Sharing System, Personal Computer Systems, Parallel Systems, Distributed Systems, Real Time Systems. Process Management: Process- Process Concept, Process Scheduling, Operation On Processes, Cooperating Processes, Threads, Inter-Process Communication, CPU Scheduling—scheduling criteria, scheduling algorithms – FCFS, SJF, priority scheduling, round robin scheduling, multilevel queue scheduling, multilevel feedback queue scheduling, multiple processor scheduling, real time scheduling.	September	PPT/Lectures
2	Deadlocks: Deadlock Characterization, Methods For Handling Deadlocks, Deadlock Prevention, Deadlock Avoidance, Deadlock Detection, Recovery From Deadlock. Memory Management: Logical & physical address space, Swapping, Continuous Allocation (single partition, multiple partition), internal, external fragmentation, Paging, Segmentation, Segmentation With Paging, Virtual Memory, Demand Paging, Performance Of Demand Paging, Page Replacement, Page Replacement Algorithms— FIFO, optimal, LRU, LRU approximation algorithms, counting algorithms Thrashing, Demand Segmentation	October	PPT/Lectures
3	File System Interface: File Concept, Access Methods—sequential, direct, index, Directory Structure—single-level, two-level, tree-	November	PPT/Lectures

	structured, acyclic-graph, general graph. File System Implementation: File System Structure, Allocation Methods contiguous allocation, linked allocation, indexed allocation, Secondary Storage Structure: Disk Structure, Disk Scheduling, FCFS, SSTF, SCAN, C-SCAN, Look Scheduling, Selection of A Scheduling Algorithm, Disk Management-disk formatting, boot block, bad blocks		
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PGDCA 1st Semester
DCS-104 Computer Organization and Architecture

UNIT	TOPIC/DETAIL	MONTH	METHOD OF TEACHING
1	Basics: Organization & Architecture, Structure & Function, A brief history, mechanical & electromechanical ancestors, First, Second, Third & later generations, VanNeumann Machine, Block diagrams of computer system. Register transfers & micro-operations: Register Transfer Language, Register transfer, Bus & memory transfers, Arithmetic loops, Logic loops, Shift loops, Arithmetic, logic, shift unit. Basic computer organization & design: Instruction codes, Computer registers, Computer Instructions, Timing & Control, Instruction cycle, memory reference instruction, I-O interrupt, Design of basic computer, Design of accumulator logic.	September	PPT/Lectures
2	Micro-programmed Control: Control Memory, Address sequencing, Design of control unit. Central Processing Unit: General Register Organization, Stack organization, Instruction formats (zero, one, two, three), Address Instructions, Addressing Modes (direct, indirect, Immediate, relative, indexed), Data transfer & manipulation, Program control, RISC. Computer Arithmetic: Addition & Subtraction, Multiplication algorithms, Division Algorithms, Floating point arithmetic operations,	October	PPT/Lectures

3	IO Organization: Peripheral devices, I/O interfaces, asynchronous data transfer, Modes of Data transfer, Priority Interrupts, DMA, I-O processors, Serial Communication. Memory Organization: Memory Hierarchy, Main Memory, Associative Memory, Cache Memory, Virtual Memory, Memory management hardware. Multiprocessors: Characteristics, Interconnection structures: Time shared, Common bus, Multi-port, Crossbar switch, Multistage, Inter-processor arbitration, Interprocessor communication & synchronization, cache coherence, multiprocessing, vector computation, Fault tolerant systems. RISC: Instruction execution characteristics, Use of large register files, Computer based Register optimization, Reduced instruction set architecture, RISC pipeline.	November	PPT/Lectures
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PGDCA 2nd Semester
DCS-201 Data and File Structure

UNIT	TOPIC/DETAIL	MONTH	METHOD OF TEACHING
1	RT - A Preliminaries: Concept & notation, common operation on data structures, algorithm complexity, time-space trade off between algorithm, physical & logical representation of different data structures. Arrays: Arrays defined, representing arrays in memory, Various operation (traversal, insertion, deletion), Multidimensional arrays, Sequential allocation, Address calculation, Sparse arrays. Linked List: Definition, type (linear, circular, doubly linked, inverted), representing linked lists in memory, advantages of using linked list over arrays, various operations on Linked list (traversal, insertion, deletion).	February	PPT/Lectures
2	Stacks: Definition & concepts of stack structure, Implementation of stacks, Operation on stacks (push & pop), Application of stacks (converting arithmetic expression	March	PPT/Lectures

	from infix notation to polish and their subsequent evaluation), quick sort technique to sort an array, recursion).		
3	Queue: Definition & concept of queues, implementation of queue, operation on queues (insert & delete), Type of queues (circular queue, priority queue). Trees Structures: Tree, Binary Trees, Tree Traversal Algorithms (Pre-Order, In-Order, Post-Order), Threaded Trees, Trees in various Sorting & Searching Algorithms & their Complexity (Heap Sort, Binary Search Trees).	April	PPT/Lectures
4	Sorting & Searching: Selection sort, Bubble sort, Merge sort, Radix sort, Quick sort, Sequential search, Linear search and their complexity	May	PPT/Lectures

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PGDCA 2nd Semester
DCS-202 System Analysis and Design

UNIT	TOPIC/DETAIL	MONTH	METHOD OF TEACHING
1	Overview of system analysis and design, Business systems concepts, systems development life cycle, project selection, feasibility analysis, design, implementation, testing and evaluation. Project Selection: Source of project requests, managing project review and selection, preliminary investigation.	February	PPT/Lectures
2	Feasibility Study: Technical and economic feasibilities, cost and benefit analysis. System requirement specification and analysis: Fact finding techniques, Data flow diagrams, data dictionaries, process organisation and interactions, Decision analysis, decision trees and tables.	March	PPT/Lectures
3	Detailed Design: Modularisation, Module Specification, File Design, System Development Involving Data Basis. Systems control and Quality Assurance: Design objectives, reliability and maintenance, software design and documentation tools,	April	PPT/Lectures

	topdown, bottomup and variants. Units and integration testing, testing practices and plans. System controls, Audit trails. System Administration and Training, conversion and Operating Plans.		
4	Hardware and software selection, Hardware acquisition, memory, processes, peripherals, bench-marking, vendor selection, software selection, operating systems, languages processes, performance and acceptance criteria.	May	PPT/Lectures

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PGDCA 2nd Semester
DCS-203 Object Oriented Programming & C ++

UNIT	TOPIC/DETAIL	MONTH	METHOD OF TEACHING
1	Object oriented programming: Need for OOP, the project oriented approach, characteristics of OOP language-objects, classes, Inheritance, Reusability, Polymorphism, overloading advantage of OOP, the relationship between C and C++. Programming Basic- Basic program construction, output using cout, preprocessor directive, comments, integer variables, character variables, input with cin type float manipulator, type conversion, arithmetic operators, relational operators, loops and decision: loop- for, while, do, decision-if, if-else, switch, conditional operator, logical operator-AND, OR, NOT, other control statements-break, continue, goto.	February	PPT/Lectures/Practical
2	Structures and functions: structures, Accessing structure members, structure within a structure, Enumerated Data type, simple functions, passing arguments to functions, Returning values from functions, reference arguments, overloaded functions, variable and storage class.	March	PPT/Lectures/Practical
3	Objects and classes: A simple class, classes and objects, specifying a class, using a class, C++ objects as physical objects, C++ objects as data types. Constructors, objects as function arguments, returning objects from functions. Arrays: Array fundamental-defining array,	April	PPT/Lectures/Practical

	array elements, Accessing array elements, Initializing arrays, multidimensional arrays, passing arrays to functions, array of objects, strings-string variables, Avoiding Buffer overflow, string constants, array of strings string as class members.		
4	Operator overloading: Overloading unary operators-the operator keyboard, operator arguments, operator return values nameless temporary objects, limitation of increment operators, overloading Binary operators, data conversion, Pitfalls of operator overloading and conversion. Inheritance: Derived class and base class, specifying the derived class, accessing base class, members, derived class constructors, overriding member functions, class hierarchies, public and private Inheritance, levels of inheritance, multiple inheritance.	May	PPT/Lectures/Practical

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PGDCA 2nd Semester
DCS-204 Data base Management system

UNIT	TOPIC/DETAIL	MONTH	METHOD OF TEACHING
1	Basic Concepts, Data Modeling for a Database, Records and Files, Abstraction and Data Integration, The Three-Level Architecture Proposal for DBMS, Components of a DBMS, Advantages and Disadvantages of a DBMS. Data Models, Data Associations, Data Models Classification, Entity Relationship Model, Relational Data Model, Network Data Model, Hierarchical Model. The Relational Model, Relational Database, Relational Algebra, Relational Calculus.	February	PPT/Lectures/Practical
2	Relational Database Manipulation, SQL, Data Manipulation, Basic Data Retrieval, Condition Specification, Arithmetic and Aggregate Operators, SQL Join: Multiple Tables Queries, Set Manipulation, Categorization, Updates, Views: SQL, QUEL, Data Definition, Data Manipulation; QUEL, Condition Specification, Renaming, Arithmetic Operators, Multiple Variable Queries, Aggregation Operators in	March	PPT/Lectures/Practical

	QUEL, Retrieve into Temporary Relation, Updates, Views.		
3	Relational Database Design, Relational Scheme and Relational Design, Anomalies in a Database: A Consequence of Bad Design, Universal Relation, Functional Dependency, Relational Database Design	April	PPT/Lectures/Practical
4	Concurrency Management, Serializability, Concurrency Control, Locking Scheme, Timestamp-Based Order, Optimistic Scheduling, Multiversion Techniques, Deadlock and Its Resolution. Database Security, Integrity, and Control, Security and Integrity, Threats, Defense Mechanisms, Integrity .	May	PPT/Lectures/Practical

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